



Lamia Büşra YEŞİL

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Date of birth: 11/07/1987 **Nationality:** Turkish

ABOUT ME

Instructor, Teacher Trainer, and Learning Experience Designer with vast experience in teaching and creating e-learning content. Lifelong Learner.

WORK EXPERIENCE

[27/12/2013 – Current]

E-learning developer

Innovation and Educational Technologies General Directorate

City: Ankara | **Country:** Türkiye | **Business or sector:** Education

Link: <https://etwinningonline.eba.gov.tr/lamia-busra-yesil/>

Preparing online courses/ MOOCs for the website on behalf of eTwinning: <https://etwinningonline.eba.gov.tr>

[30/09/2019 – 26/07/2024]

Native Language Teacher

Ministry of National Education in Turkey (MoNE)

City: Munich | **Country:** Germany

[10/2022 – 06/2023]

Language school instructor

MONE-American Turkish School

City: Washington | **Country:** United States

I was responsible for Turkish and Turkish Culture lessons once a week online to Turkish children living in America via Zoom.

[2019 – 2023]

Informatics Coordinator

Education Attache Department in Munich

City: Munich | **Country:** Germany

Responsible for the Education Information Network and delivering teacher training.

[04/09/2011 – 29/09/2019]

English Language Teacher (EFL)

Ministry of National Education in Turkey

City: Ankara | **Country:** Türkiye

Planned, prepared and delivered English classes for students in various age groups.

EDUCATION AND TRAINING

[2019 – 2020]

Distance Education in Instructional Technologies MA Programme

Anadolu University

Address: Graduate School of Educational Sciences, Department of Technology Integration in Education, Eskişehir, Türkiye | **Field(s) of study:** Education:
• *Education science* | **Final grade:** 3,56 (4.0 Scale) | **Type of credits:** ECTS | **Number of credits:** 63

[2004 – 2009] **American Culture and Literature Department- Undergraduate Degree**

Dokuz Eylül University

City: İzmir | **Country:** Türkiye |

[25/12/2023 – 08/03/2024] **An Introduction to Learning Experience Design (LXD) Specialization**

University of Michigan <https://coursera.org/verify/specialization/ZEECQJ5DEJDN>

City: Indiana | **Country:** United States | **Field(s) of study:** learning experience design

[31/03/2022 – 02/05/2022] **Exploring Emerging Technologies for Lifelong Learning and Success**

SUNY- The State University of New York <https://coursera.org/share/40b5d3f8618c3074879b5d08c336a880>

City: New York | **Country:** United States |

[2019 – 2020] **TESOL- 120 hours certificate**

Open International Academy <https://internationalopenacademy.com>

Address: North Royal Training Limited., Dublin, Ireland |

[2019] **Teaching with Technology**

Oxford Teaching Academy https://elt.oup.com/feature/global/oxford_teachers_academy/?cc=de&sellLanguage=en

Country: Germany |

LANGUAGE SKILLS

Mother tongue(s): Turkish

Other language(s):

English

LISTENING C1 READING C1 WRITING C1

SPOKEN PRODUCTION C1 SPOKEN INTERACTION C1

German




LISTENING B2 READING B2 WRITING B2

SPOKEN PRODUCTION B2 SPOKEN INTERACTION B2

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

DIGITAL SKILLS

Digital Skills - Test Results

 Information and data literacy	ADVANCED Level 6 / 6
 Communication and collaboration	ADVANCED Level 6 / 6
 Digital content creation	ADVANCED Level 5 / 6



Safety

ADVANCED Level 6 / 6



Problem solving

ADVANCED Level 6 / 6

Results from [self-assessment](#) based on [The Digital Competence Framework 2.1](#)

My Digital Skills

G suite (gmail, G-Drive, G-meet, Classroom) | Microsoft Office, Microsoft Word, Microsoft Excel, Outlook, Facebook, Google | Web 2.0 Tools | PC and iOS | MacOS Keynote Pages Numbers | Creation and Dynamization of Sites / Blogs (Wordpress, Weebly, Wix, Blogspot) | Experience in video conferencing (Zoom, Skype) | eLearning Design and Development | Basic graphic design - Canva | Social Media (Facebook, Twitter, Instagram, LinkedIn)

VOLUNTEERING

[2021 – 2022] **DesignFILS Project Trainer** Online

Within the scope of DesignFILS Project (2022)

Designing Innovative Learning Spaces-Designing the Classroom of the Future

Use of Technology in Learning Spaces

Use of Technology in Learning Areas - Web 2.0 Tools

Active Learning, Innovative and Current Pedagogies in Learning Areas

Learning Scenarios Approach and Scenario Development

pieces of training delivered online.

Link: <https://youtube.com/playlist?list=PLMpCU1Qhc0C6nd38RO08hQ-OauVeiEJNv>

[10/05/2020 – 01/07/2020] **Moderator in Teacher Training Webinar Series** Berlin/Germany

Between 11.05.2020 - 02.07.2020, I worked as a moderator and gave training within the scope of the online seminar series for the Turkish and Turkish Culture course, organized by the Berlin Education Counselor.

Link: <https://youtu.be/fO995ekAyT0>

[01/05/2020 – 30/05/2020] **Watch and Learn App** Ankara

I created content for an app in collaboration with Ministry of National Education.

Link: <https://appadvice.com/game/app/i-zle-c3-b6-c4-9fren/1473270184>

[2016 – 2018] **My English Path App** Ankara/TURKEY

In cooperation with the Turkish Ministry of National Education, I prepared some content for the My English Path app.

Links: <http://myenglishpath.eba.gov.tr> | https://apps.apple.com/us/app/my-english-path/id1440272610?fbclid=IwAR3uNnqf595tzwdW1w9_ichLyQIYXWAQedR3QLagQKDbFH0G_K4dfii830&ls=1 | https://play.google.com/store/apps/details?id=tr.gov.eba.ebamyenglishpath&fbclid=IwAR38vFrwdY3VIfliZnru56IVLtXU9-8JXLxwO_xFTEjKwsFl_aXwx442X0g

[21/10/2018 – 30/07/2019] **TeachUP Project Content Contributor** Brussel

My video lesson is published by the European Schoolnet Academy in the TeachUP Course 4: Developing Creative Thinking Skills in Practice – Are my students learning to solve problems creatively?

Links: <https://youtu.be/lmNwuZrbAVo> | https://www.europeanschoolnetacademy.eu/courses/course-v1:TeachUP+TU4_Creative_TR+2019/course/

[06/2019 – 07/2019] **Innovative Approaches in ELT Summer Camp** Ankara

PUBLICATIONS

[2024] [**The significance of flexible learning spaces and student-centred pedagogies in school settings: A comparative case study**](#)

Reference: Yesil & Saralar-Aras

The International Education Journal: Comparative Perspectives Vol. 23, No 1, 2024 <http://iejcomparative.org>

[2023] [**Improving the Key Competences in K12 by Collaborating in an Active Learning Environment Online**](#)

Reference: Yeşil, L. B. (2023)

Yeşil, L. B. (2023). Improving the Key Competences in K12 by Collaborating in an Active Learning Environment Online. In J. DeHart (Ed.), *Innovations in Digital Instruction Through Virtual Environments* (pp. 107-131). IGI Global. <https://doi.org/10.4018/978-1-6684-7015-2.ch006>

[2021] [**Comparative Study of Learning Spaces and Pedagogies In A Traditional School and An FCL School: Case Of Bayern, Germany.**](#)

Anatolian Congresses- 7th International Social Sciences Congress, September 11- 12, 2021 Diyarbakir.

Link: <https://www.scribd.com/document/536514150/a-comparative-study-of-learning-spaces-a>

[2020] [**Shaping School Culture With Technology: Impact of Being an eTwinning School on Its Climate**](#)

Reference: Utilizing Technology, Knowledge, and Smart Systems in Educational Administration and Leadership

Shaping School Culture with Technology chapter inside “Utilizing Technology, Knowledge, and Smart Systems in Educational Administration and Leadership”

[2020] [**Teaching English in the Digital Era**](#)

Reference: Pegem Akademi, Ankara. ISBN 978-625-7880-13-8 DOI: 10.14527/9786257880138

Link: <https://pegem.net/urun/Ingilizce-Ogretiminde-Dijital-Donem/60868>

[2021] [**Faketastic: 12-15 Age Category Best Project Example**](#)

Reference: Teaching Media Literacy and fighting Disinformation with eTwinning
Link: www.etwinning.net/downloads/BOOK2021_eTwinning_INTERACTIF.pdf?fbclid=IwAR0Mn1W3lu8EcqFAIGITmnZRhGiSDfBMIMD8dp40PpcsEKTU3zKdICTpk8A

[2021] **[eTwinning Project Example "Digitalogic" with The Artificial Intelligence Apps in Education](#)**

Link: <https://www.scribd.com/document/536518589/combinepdf>

HONOURS AND AWARDS

[26/04/2024] **eTwinning European Awards 2024 Awarding institution:** European Commission

• I am the founder of the Runner up Project: [Kids save lives #skillslabs](#)

This project focused on first aid skills and sustainability knowledge. It connected activities and methodologies that enhance pupil autonomy and decision-making.

Link: <https://school-education.ec.europa.eu/en/insights/news/etwinning-european-prizes-2024>

[2021] **Innovation in Education Award Finalist Awarding institution:** GESS AWARDS 2021

[2021] **68. Europäischen Wettbewerb Competition Awarding institution:** Europaeischer Wettbewerb

<https://www.europaeischer-wettbewerb.de>

[2020] **Deutscher eTwinning Preis (Special Country Award) Awarding institution:** The Pädagogischer Austauschdienst (PAD) of the Kultusministerkonferenz

The Pädagogischer Austauschdienst is the sole public organization in Germany working on behalf of the Federal States to promote international exchange and cooperation in the school sector. The PAD is a department of the Secretariat of the Standing Conference of the Ministers of Education and Cultural Affairs of the Länder in the Federal Republic of Germany (Kultusministerkonferenz).

[2018] **eTwinning Turkey County Special Award 2018 Awarding institution:** Innovation and Educational Technologies General Directorate

eTwinning Turkey County Special Award 2018/ First Prize in the Cultural Heritage Category with the project "My European City".

[2018] **eTwinning European Awards: Mevlana Award for Intercultural Understanding Awarding institution:** eTwinning

We All Speak the Same Language: An Online Magazine project of mine got the award.

[12/09/2018] **Digital Education Assistant Project Competition Awarding institution:** Istanbul University and TOVAK

Digital Transformation in Education projects are awarded.

[2017] **eTwinning 2017 European Prizes: 4-11 Age Category Runner Up Awarding**

institution: eTwinning CSS

eTwinning is part of the Erasmus+, EU program for Education, Training, Youth, and Sport.

The "Playroom" project got an award in Malta.

[25/10/2016] **E-transformation in Education Project Competition Awarding institution:** İstan

bul University

6th International Future Learning Conference 2016. My "Playroom" project got the championship award.

CONFERENCES AND SEMINARS

[17/05/2022 – 17/05/2022] **Active Learning Inspirational Talks**

From the Novigado project's final conference online.

[27/10/2021 – 29/10/2021] **eTwinning Annual Conference 2021** Online

The eTwinning Annual Conference was held from 28-30 October 2021 with the participation of teachers from 43 countries and focused on Media Literacy and Disinformation with 38 workshops. In these workshops, I gave training as the workshop leader. My session was called: "Uncover the Facts via Faketastic Games".

[10/09/2021 – 11/09/2021] **Anatolian Congresses 7th International Social Sciences Congress** Diyarbakır.

"A COMPARATIVE STUDY OF LEARNING SPACES AND PEDAGOGIES IN A TRADITIONAL SCHOOL AND A FCL SCHOOL: CASES OF BAYERN, GERMANY" PAPER PRESENTATION

Link: bit.ly/41Z3zcG

[28/06/2021 – 29/06/2021] **Artificial Intelligence in Education Congress** Şanlıurfa

My paper "Example of eTwinning Project with Artificial Intelligence Applications in Education: Digitalogic" has been presented.

Link: <https://bit.ly/3Wu259h>

[09/09/2020 – 12/09/2020] **International Eurasian Educational Research Congress- EJER Congress 2020**

Online

Paper presentation titled "Examination of the Effect of eTwinning as an Innovative Learning Design on the Reading Attitudes of Primary School 3rd Grade Students"

[17/04/2019 – 19/04/2019] **eTwinning Multilateral Contact Seminar – 2019** İzmir

Web 2.0 Tools Workshop is delivered by me.

[10/09/2018 – 13/09/2018] **7th International Conference on Innovations in Learning for the Future 2018**

İstanbul

Digital Transformation in Education

[16/10/2017 – 17/10/2017] **Fatih Project Educational Technologies Summit in Education** Ankara/Turkey

I presented my manuscript titled "Dash&Dot robots, Educational Effects and Sample Activities".

[08/09/2017 – 09/09/2017] **Digital Content Workshop in English Education** Antalya/Turkey

I took part as a speaker in "The eTwinning Projects and Good Practices" sessions in the workshop prepared in cooperation with YDS Publishing and General Directorate of Innovation and Educational Technologies in Turkey.

[22/03/2017 – 24/03/2017] **Educational Technologies Conference** İstanbul, Turkey

"E-Transformation Applications in Education with Web 2.0 Tools" presentation is delivered by me.

[23/10/2016 – 25/10/2016] **6th International Conference on Innovations in Learning for the Future: 2016: Next Generation**

İstanbul

[07/10/2015 – 10/10/2015] **Multilateral Content Seminar** Ohrid, Macedonia

"21st-century ICT Skills in eTwinning" headlined workshop is held by me.

Link: <https://www.facebook.com/597513540/videos/10153410428713541/>

TRAININGS DELIVERED/ WEBINARS

[2013 – Current] **eTwinning Content Creator**

eTwinning, Twinspace, Quality Label Criteria, School Education Gateway webinar. <https://bit.ly/2dwqvdm>

The twinspace section of the online course on eTwinning Live and Twinspace has been prepared.

The online course on Augmented Reality and webinars are provided.

eTwinning Sample Project Activities are given online courses and webinars.

Categorical and Practical web 2.0 tools webinar is given.

Sample project presentations and moderators were conducted within the scope of the success stories webinars.

Technology integration in education: An online course on the SAMR model was prepared. (2018)

Use of Artificial Intelligence Applications in Education - August 2021

Uncover the Facts via FakeTastic Games - October 202- eTwinning Annual Conference Workshop

Integration of Virtual Reality Applications into eTwinning Projects- at the eTwinning Professional Development Webinars/Winter Series 2022 (11 February 2022)

Active Learning with eTwinning (2023)

[2018 – Current] **Future Classroom Lab Ambassador Trainings**

Use of Technology in FCL Learning Areas webinar (2018) was held by me for the teachers.

<https://www.youtube.com/watch?v=2eapj2ouAJU>

Canva training has been made.(2021)

[08/10/2017 – 12/10/2017] **Fatih Project Technology Aided English Teacher Training Course**

Training for 5 days was given to 28 English teachers on the updated curriculum, 5E Training model, Eba, V class applications, web tools that can be used in English education, and other resources.

[27/10/2021 – 29/10/2021] **Uncover the Facts via Faketastic Games**

eTwinning Annual Conference 2021- workshop held by me in the theme of Media Literacy and Disinformation.

**MASSIVE ONLINE OPEN
COURSES PREPARED BY
ME (MOOCS)**

Augmented Reality in Education

Augmented reality is a new technology that has great potential in the classroom. Applications provide opportunities to enrich the actual physical environment with digital environment tools such as audio, image, video, etc. And this makes AR technology a useful training tool for educators. This course consists of four main chapters containing what augmented reality is AR examples in education, mobile applications to enrich your content, and finally QR Codes. After completing some quizzes, missions, and final exams, it is possible to get a certificate.

Its Turkish version takes place in this link: <https://etwinningonline.eba.gov.tr/course/artirilmis-gerceklik/>

Link: <https://etwinningonline.eba.gov.tr/course/augmented-reality/>

Technology Integration into Education with SAMR Model

The SAMR model is one of the methods, which is used to integrate technology into educational environments. The model is developed by American school researcher, Dr. Ruben R. Puentedura. This model of Puentedura is deemed necessary for teachers to identify the tools they can use to innovate their lessons. This course contains several resources about the SAMR model and shows its connection with eTwinning projects. It is designed to minimize the problems faced by an educator who wishes to integrate a technological tool into his course. The course will help to assess the level of teachers' activities by explaining the various steps of the SAMR model, and it can contribute to students' learning at the highest level.

Its Turkish version takes place in following link: <https://etwinningonline.eba.gov.tr/course/egitimde-teknoloji-entegrasyonu-samr-modeli/>

Link: <https://etwinningonline.eba.gov.tr/course/technology-integration-into-education-with-samr-model/>

eTwinning Sample Project Activities

eTwinning gives freedom to create educational projects with the pedagogical use of ICT technologies so that participant schools can open their doors to Europe. Collaborative school activities also promote digital activities in all age groups. This course presents some example activities and web tools which teachers can adjust to their own projects no matter which subject they are teaching at school. They can involve their students into the whole process of designing activities and make learning fun with the help of some applications.

Its Turkish version takes place in following link: <https://etwinningonline.eba.gov.tr/course/etwinning-ornek-proje-aktiviteleri/>

Link: <https://etwinningonline.eba.gov.tr/course/etwinning-sample-project-activities/>

The Best Tools & Resources For Teaching Media Literacy

There are numerous ways to discuss and use media literacy in the classroom, ranging from websites to extensions to games. From single lessons to longer units, I usually begin with a game that serves as a starting point into the inquiry. Using games in the classroom provides rich simulations for students to learn content and improve their 21st century skills. In this course, I will share the best tools that I pick for teachers; games, quizzes as well as some example lesson plan sources. Some activities from an awarded eTwinning project "Faketastic" will be shared for teaching media literacy and disinformation.

Link: <https://etwinningonline.eba.gov.tr/course/the-best-tools-resources-for-teaching-media-literacy/>

Interdisciplinary Use of Coding and Robotics Applications

Teachers can provide direct coding training with codable robots or integrate these robots into their curriculum through coding. In this course, it is aimed to inspire teachers from various branches by providing information and application examples about the integration of codable robots into various disciplines.

Link: <https://etwinningonline.eba.gov.tr/course/interdisciplinary-use-of-coding-and-robotics-applications/>

NETWORKS AND MEMBERSHIPS

[28/05/2020 – Current]

National Geographic Certified Educator

[2019 – 2021]

Microsoft Innovative Educator Expert

Link: <https://www.slideshare.net/busracelebisoy/microsoft-education-center-transcript>

[Current]

Apple Teacher

HOBBIES AND INTERESTS

Guitar Education (Certified)

Virtual Reality